

NExT Further Resources

If you or someone you know is interested in **pursuing a career** in **postproduction** or **VFX**, here are some suggested fields of study and software to explore.

Please note these do not represent an exhaustive list. They are simply a starting point.

Fields of Study

- 3D Graphics
- 3D Modeling & Digital Design
- Animation
- Architecture
- Art or Art History
- Communications
- Computer Engineering
- Computer Technology
- Film & Television / Motion Picture Studies
- Game Design & Gaming Development
- Graphic Design
- Illustration
- Imaging Science
- Immersive Reality
- Information Systems
- Mathematics
- Media Studies
- Motion Media Design
- Music Composition
- Music Studies
- Music Technology
- Painting
- Photographic & Imaging Arts
- Photography
- Physics
- Production Design
- Sequential Art
- Software Engineering
- Sound Design
- Visual Communications
- Visual Effects
- Visual Media

Industry Software

Color Grading	Baselight DaVinci Resolve
Postproduction Finishing	DaVinci Resolve Autodesk Flame
Sound	Avid ProTools
VFX	3DS Max, Blender, Flame, Houdini, Katana, Mari, Maya, Nuke, Renderman, Shotgun, Unreal Engine, ZBrush

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