

# NExT Further Resources

If you or someone you know is interested in **pursuing a career** in **postproduction** or **VFX**, here are some suggested fields of study and software to explore.

Please note these do not represent an exhaustive list. They are simply a starting point.

## Fields of Study

- 3D Graphics
- 3D Modeling & Digital Design
- Animation
- Architecture
- Art or Art History
- Communications
- Computer Engineering
- Computer Technology
- Film & Television / Motion Picture Studies
- Game Design & Gaming Development
- Graphic Design
- Illustration
- Imaging Science
- Immersive Reality
- Information Systems
- Mathematics
- Media Studies
- Motion Media Design
- Music Composition
- Music Studies
- Music Technology
- Painting
- Photographic & Imaging Arts
- Photography
- Physics
- Production Design
- Sequential Art
- Software Engineering
- Sound Design
- Visual Communications
- Visual Effects
- Visual Media

## Industry Software

<b>Color Grading</b>	Baselight DaVinci Resolve
<b>Postproduction Finishing</b>	DaVinci Resolve Flame
<b>Sound</b>	Avid ProTools
<b>VFX</b>	3DS Max, Blender, Flame, Houdini, Katana, Mari, Maya, Nuke, Renderman, Shotgun, Unreal Engine, ZBrush

## Follow Our Brands

Company 3



Method Studios



Powerhouse VFX



SDFX Studios

